

**libxidcusb**

1.4.1

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# Chapter 1

## XIDC USB

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# Chapter 2

## Introduction

### 2.1 About

Congratulations on choosing XIDCUSB multi-platform programming library! This document contains all information about XIDCUSB library. It utilizes well known **FTDI virtual COM-port interface**, so you can use it on Windows Vista, Windows XP, Windows Server 2003, Windows 2000, Windows ME, Windows 98, Linux, Mac OS X, etc., everything where free FTDI Virtual COM Port Driver is installed. XIDCUSB multi-platform programming library can control up to 127 devices per computer. It supports plug/unplug on the fly. One program can control one device. Multiple processes (programs) that control one device simultaneously are not allowed.

### 2.2 System requirements

#### 2.2.1 For rebuilding library

On Windows:

- Windows 2000 or later, 64-bit system (if compiling both architectures) or 32-bit system.
- Microsoft Visual C++ 2005 or later

On UNIX:

- 64- or 32-bit system
- gcc 4 or later
- common autotools: autoconf, autoheader, automake, autoreconf, libtool
- doxygen

On Mac OS X:

- gcc 4 or later
- XCode 3

### 2.2.2 For using library

On Windows:

- Windows 2000 or later, 64-bit system (if compiling both architectures) or 32-bit system.
- Microsoft Visual C++ 2005 or later (optional)
- mingw (optional)

On UNIX:

- 64- or 32-bit system
- gcc 4 or later
- debian or red hat based system with 2.6 kernel that could install DEB- or RPM-packages
- make

On Mac OS X:

- gcc 4 or later
- XCode 3

## 2.3 Revision history

### 2.3.1 version 1.4.1

sun, 26 dec 2010 02:00:00 +0400

- version bump
- feature #425: linux version doesn't query ttyACM ttys

### 2.3.2 version 1.4.0

wed, 24 nov 2010 02:00:00 +0400

- version bump
- feature #358: Protocol v12 support

### 2.3.3 version 1.3.0

sat, 16 oct 2010 02:00:00 +0400

- version bump
- feature #94: Visual Basic support

### 2.3.4 version 1.2.0

wed, 29 sep 2010 06:00:00 +0400

- version bump
- bug #286: hang while accessing two different devices

### 2.3.5 version 1.1.1r

thu, 22 jul 2010 15:00:00 +0400

- feature #294: documentation on russian

### 2.3.6 version 1.1.1

fri, 02 apr 2010 15:00:00 +0400

- version bump
- bug #267: firmware update doesn't work
- feature #264: development kit

### 2.3.7 version 1.1.0

fri, 19 feb 2010 15:00:00 +0400

- version bump
- bug #34: COM port
- bug #258: uint8\_t, uint32\_t
- feature #125: device detection protocol
- feature #226: linux device detection
- feature #237: update documentation
- feature #261: change commands S005, G005

### 2.3.8 version 1.0.0

sun, 12 dec 2009 21:00:00 +0400

- version bump
- bug #215: check crc at answers
- feature #91: How to use with C#
- feature #92: How to use with C++ Builder
- feature #93: How to use with Delphi
- feature #173: new command G1

### 2.3.9 version 0.9.0

sat, 15 aug 2009 21:00:00 +0400

- version bump
- Bug #24: Bugs with access from two applications
- Bug #56: Wrong data in cdc\_pwmlevel
- Bug #76: Misspell in settings\_t::flags
- Feature #27: Performance problems
- Feature #98: Documentation update
- Feature #99: Test program update

### 2.3.10 version 0.8.0

thu, 23 jul 2009 18:00:00 +0400

- version bump
- bug #11: support dll building with def-files
- bug #41: ttl\_setup\_outset can't be unset
- bug #42: engine\_limit\_curr, engine\_limit\_volt
- bug #54: [open\\_device\(\)](#) returns -1 on second open, win32 = feature #21: mingw support

### 2.3.11 version 0.7.0

wed, 08 jul 2009 06:00:00 +0400

- version bump
- feature #39: Add firmware upload
- bug #33: Flags TTL\_SYNCIN\_SINGLE\_SHIFT and TTL\_SYNCIN\_MULTI\_SHIFT
- bug #35: write\_key
- bug #36: get\_analog\_data

### 2.3.12 version 0.6.0

tue, 30 jun 2009 17:00:00 +0400

- version bump
- bug #12: mistyping at [pid\\_settings\\_t](#): kprpm, kiprm, kdprpm
- bug #13: error at set\_pwm\_freq
- bug #14: initialization error

- bug #16: error writing synchronization params
- bug #17: error at param ttl\_setup\_front
- bug #25: error reading calibration coefficients
- feature #32: add 1234, calb, reset
- add writekey function

### **2.3.13 Version 0.5.0**

Fri, 21 May 2009 01:12:54 +0400

- Version bump
- Updated documentation
- Fix memory problem
- Improve compatibility with C++ on windows

### **2.3.14 Version 0.4.0**

Fri, 06 May 2009 11:37:29 +0400

- Version bump
- Add documentation

### **2.3.15 Version 0.3.0**

Fri, 24 Apr 2009 11:17:29 +0400

- Version bump
- Renamed
- Fixed unix build
- Add force unlocking semaphores

### **2.3.16 Version 0.2.0**

Sun, 05 Apr 2009 19:02:43 +0400

- Version bump
- Added deb and rpm packages building
- Mac OS X library is private framework now
- Add version numbers in win32 version

### **2.3.17 Version 0.1.0**

Thu, 02 Apr 2009 00:02:44 +0400

- Initial release. Basic functionality.



# Chapter 3

## How to rebuild library

### 3.1 Building on generic UNIX

Invoke following commands:

```
$ ./autogen.sh  
$ ./configure
```

For 32-bit system:

```
$ make
```

For 64-bit system:

```
$ CFLAGS="-m64" make
```

Install into /usr/local:

```
$ sudo make install
```

Also generate docs:

```
$ make doxygen-doc
```

Compiled library - /usr/local/lib/libxidcusb.so, header file - /usr/local/include/xidcusb.h

#### 3.1.1 Packaging deb

Requirement: 64-bit debian system, gcc, autotools, dpkg-dev.

First of all, increase version number with:

```
$ ./version.sh 0.42.0
```

Run packaging script:

```
$ ./builddeb.sh 0.42.0
```

### 3.1.2 Packaging rpm

Requirement: 64-bit RPM-based system (Fedora, Red Hat, SUSE), gcc, autotools.

First of all, increase version number with:

```
$ ./version.sh 0.42.0
```

Run packaging script:

```
$ ./buildrpm.sh 0.42.0
```

## 3.2 Buliding on Darwin

Invoke following commands:

```
$ ./autogen.sh  
$ ./configure
```

For 32-bit system:

```
$ make
```

For 64-bit system:

```
$ make CFLAGS="-arch x86_64" LDFLAGS="-arch x86_64"
```

Install into /usr/local:

```
$ sudo make install
```

Compiled library - /usr/local/lib/libxidcusb.dylib, header file - /usr/local/include/xidcusb.h

Note that only 32- or 64-bit library can be installed at the same time.

## 3.3 Buliding framework on Mac OS X

Building Mac OS X Framework Library is supported.

Invoke command:

```
$ xcodebuild
```

or open and build libxidusb.xcodeproj with XCode 3.1

Compiled framework libxidcusb.framework can be found at 'dist/<version>/macosx'

## 3.4 Buliding on Windows

Ensure that version number is already increased with version.sh script.

Open and build with Visual Studio 2005/2008 solution libxidcusb.sln.

Compiled dll libxidcusb.dll can be found at 'Release/Win32' or 'Release/x64'

Alternatively, you can run from Visual Studio command prompt batch-file build.bat. It will build all 32- and 64-bit libraries and push them to 'dist/<version>/win32' or 'dist/<version>/x64' directories.

## 3.5 Source code access

XIDCUSB source codes are given under special request.



# Chapter 4

## How to use with...

Library usage can be examined from test application testapp. Non-C languages are supported because library supports stdcall calling convention and so can be used with a variety of languages.

C test project is located at 'testapp' directory, C# test project - at 'testcs', VB.NET - 'testvbnet', Delphi 6 - 'testdelphi'. Libraries, headers and other required files are located at 'win32'/'win64', 'macosx' directories.

### 4.1 Visual C++

Testapp can be built using testapp.sln. It's needed to specify libxidcusb.lib in linker input. Library must be compiled with MS Visual C++ too, mingw-library isn't supported. Make sure that Microsoft Visual C++ Redistributable Package is installed.

NOTE: Example compiled with (MS Visual C++ 2008 SP1 and needs package 9.0.307291 (provided with SDK - vc\_redist\_x86 or vc\_redist\_x64))

Steps to build example:

- Build solution testapp.sln with target architecture
- Copy library libxidcusb.dll to Release\* directory
- Launch testapp.exe in console

### 4.2 MinGW

MinGW is a port of GCC to win32 platform. It's required to install MinGW package. MinGW-compiled testapp can be built with MS Visual C++ or mingw library.

```
$ mingw32-make -f Makefile.mingw all
```

Then copy library libxidcusb.dll to current directory and launch testapp.exe.

### 4.3 C++ Builder

First of all you should create C++ Builder-style import library. Visual C++ library is not compatible with BCB. Invoke:

```
$ implib libxidcusb.lib libxidcusb.lib
```

Then compile test application:

```
$ bcc32 -I..\libxidcusb\include -DWIN32 -DNDEBUG -D_WINDOWS testapp.c libxidcusb  
.lib
```

## 4.4 .NET

Wrapper assembly for libxidcusb.dll is xidcusbnet.dll. It is provided with two different architectures and depends on .NET 2.0.

Test .NET applications for Visual Studio 2008 is located at testcs (for C#) and testvbnet (for VB.NET) respectively. Just compile, place libxidcusb.dll near the output assemblies and run program.

## 4.5 Delphi

Wrapper for libxidcusb.dll is provided as unit include/xidcusb.pas

Console test application for is located at testdelphi. Tested with Delphi 6 and only 32-bit version.

Just compile, place DLL near the executable and run program.

## 4.6 XCode

Testapp should be built with XCode project testapp.xcodeproj. Use Release configuration. Library is a MAC OS X framework, and at example application it's bundled inside Testapp.app

Then launch application Testapp.app and check activity output in Console.app.

## 4.7 GCC

Make sure that libxidcusb (RPM or DEB package) is installed at your system. Installation of package should be performed with package manager of operating system.

Testapp should be built with:

```
$ make all
```

Then launch application as:

```
$ ./testapp
```

## **Chapter 5**

# **Programming interfaces**

Reference: [xidcusb.h](#)





## Chapter 6

# Data Structure Index

### 6.1 Data Structures

Here are the data structures with brief descriptions:

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# Chapter 7

## File Index

### 7.1 File List

Here is a list of all documented files with brief descriptions:

include/[xidcusb.h](#) (Header file for XIDCUSB library ) . . . . . 33



# Chapter 8

## Data Structure Documentation

### 8.1 analog\_data\_t Struct Reference

Analog data.

```
#include <xidcusb.h>
```

#### Data Fields

- int [adc\\_val](#)  
*"Voltage on pin 1 winding A" raw data from ADC*
- int [adc\\_va2](#)  
*"Voltage on pin 2 winding A" raw data from ADC*
- int [adc\\_vb1](#)  
*"Voltage on pin 1 winding B" raw data from ADC*
- int [adc\\_vext](#)  
*"External voltage" raw data from ADC*
- int [adc\\_vsup](#)  
*"Voltage on the top of MOSFET full brige" raw data from ADC*
- int [adc\\_acur](#)  
*"Winding A current" raw data from ADC*
- int [adc\\_bcur](#)  
*"Winding B current" raw data from ADC*
- int [adc\\_fullcur](#)  
*"Full current" raw data from ADC*
- int [adc\\_pot](#)  
*Voltage on "Potentiometer", raw data from ADC.*

- `int adc_tempkey`  
*Voltage from temperature sensor; raw data from ADC.*
- `int cdc_va1`  
*"Voltage on pin 1 winding A" calibrated data*
- `int cdc_va2`  
*"Voltage on pin 2 winding A" calibrated data*
- `int cdc_vb1`  
*"Voltage on pin 1 winding B" calibrated data*
- `int cdc_vext`  
*"External voltage" calibrated data*
- `int cdc_vsup`  
*"Voltage on the top of MOSFET full bridge" calibrated data*
- `int cdc_acur`  
*"Winding A current" calibrated data*
- `int cdc_bcur`  
*"Winding B current" calibrated data*
- `int cdc_fullcur`  
*"Full current" calibrated data*
- `int cdc_tempkey`  
*Temperature, calibrated data.*
- `int cdc_dutycycle`  
*Duty cycle of PWM.*

### 8.1.1 Detailed Description

Analog data. This structure contains raw analog data from ADC embedded on board. These data used for device testing and deep recalibration by manufacturer only

#### See also

[get\\_analog\\_data](#)

The documentation for this struct was generated from the following file:

- `include/xidcusb.h`

## 8.2 calibration\_settings\_t Struct Reference

Calibration settings.

```
#include <xidcusb.h>
```

### Data Fields

- int [amp\\_vout1](#)  
*Scale factor for "Voltage out1".*
- int [amp\\_vout2](#)  
*Scale factor for "Voltage out2".*
- int [amp\\_vext](#)  
*Scale factor for "Supply voltage".*
- int [amp\\_vkey](#)  
*Scale factor for raw voltage on the top of MOSFET full brige.*
- int [amp\\_engcur](#)  
*Scale factor for "Engine current".*
- int [amp\\_tempkey](#)  
*Scale factor for raw data from temperature sensor.*
- int [off\\_vout1](#)  
*Offset factor for "Voltage out1".*
- int [off\\_vout2](#)  
*Offset factor for "Voltage out2".*
- int [off\\_vext](#)  
*Offset factor for "Supply voltage".*
- int [off\\_vkey](#)  
*Offset factor for raw voltage on the top of MOSFET full brige.*
- int [off\\_engcur](#)  
*Offset factor for "Engine current".*
- int [off\\_tempkey](#)  
*Offset factor for raw data from temperature sensor.*

### 8.2.1 Detailed Description

Calibration settings. This structure contains calibration settings for all analog data from ADC embedded on board. Range: -32767..32767. All boards are supplied with full set of calibration data on controller's flash memory. There is no necessity to change it during normal operation. These data have to be changed after special device recalibration only. If you want to recalibrate board please consult with the manufacturer. Wrong calibration settings lead to device malfunction, can lead to irreversible damage of board

#### See also

[get\\_calibration\\_coeffs](#)  
[set\\_calibration\\_coeffs](#)

The documentation for this struct was generated from the following file:

- [include/xidcusb.h](#)

## 8.3 chart\_data\_t Struct Reference

Additional device state.

```
#include <xidcusb.h>
```

### Data Fields

- [int winding\\_voltage\\_a](#)  
*Winding A voltage.*
- [int winding\\_voltage\\_b](#)  
*Winding B voltage.*
- [int winding\\_voltage\\_c](#)  
*Winding C voltage.*
- [int winding\\_current\\_a](#)  
*Winding A current.*
- [int winding\\_current\\_b](#)  
*Winding B current.*
- [int winding\\_current\\_c](#)  
*Winding C current.*
- [int current\\_temp](#)  
*Temperature of MOSFET keys.*



### 8.3.1 Detailed Description

Additional device state. This structure contains additional values such as winding's voltages, currents and temperature.

See also

[get\\_status](#)

The documentation for this struct was generated from the following file:

- [include/xidcusb.h](#)

## 8.4 engine\_settings\_t Struct Reference

Engine settings.

```
#include <xidcusb.h>
```

### Data Fields

- unsigned int [nom\\_voltage](#)  
*Rated voltage.*
- unsigned int [nom\\_input](#)  
*Rated current.*
- unsigned int [nom\\_rpm](#)  
*Rated RPM.*
- unsigned int [flags](#)  
*Set of flags specify motor shaft movement algorithm and list of limitations.*
- int [antiplay](#)  
*Number of pulses for backlash (play) compensation procedure.*
- int [microstep\\_mode](#)  
*Settings of microstep mode.*
- int [type](#)  
*Defines motor type.*

### 8.4.1 Detailed Description

Engine settings. This structure contains useful motor settings. These settings specify motor shaft movement algorithm, list of limitations and rated characteristics. All boards are supplied with standart set of engine setting on controller's flash memory. Please load new engine settings when you change motor, encoder, positioner etc. Please note that wrong engine settings lead to device malfunction, can lead to irreversible damage of board

**See also**

[set\\_engine\\_settings](#)  
[get\\_engine\\_settings](#)

## 8.4.2 Field Documentation

### 8.4.2.1 int antiplay

Number of pulses for backlash (play) compensation procedure.

Used if ENGINE\_ANTIPLAY flag is set. Range: 1..65535

### 8.4.2.2 unsigned int nom\_input

Rated current.

Controller will keep current consumed by motor below this value if ENGINE\_LIMIT\_CURR flag is set.  
Range: 1..65535

### 8.4.2.3 unsigned int nom\_rpm

Rated RPM.

Controller will keep motor shaft RPM below this value if ENGINE\_LIMIT\_RPM flag is set. Range: 1..65535

### 8.4.2.4 unsigned int nom\_voltage

Rated voltage.

Controller will keep the voltage drop on motor below this value if ENGINE\_LIMIT\_VOLT flag is set.  
Range: 1..65535

The documentation for this struct was generated from the following file:

- [include/xidcusb.h](#)

## 8.5 home\_settings\_t Struct Reference

Position calibration settings.

```
#include <xidcusb.h>
```

### Data Fields

- int [fast\\_home](#)  
*Speed used for fast motion.*
- int [slow\\_home](#)  
*Speed used for slow motion.*

- unsigned int [delta](#)  
*Distance from break point.*
- unsigned int [flags](#)  
*Set of flags specify direction and stopping conditions.*

### 8.5.1 Detailed Description

Position calibration settings. This structure contains settings used in position calibrating. It specify behaviour of calibrating position.

See also

[get\\_home\\_settings](#)  
[set\\_home\\_settings](#)  
[command\\_home](#)

### 8.5.2 Field Documentation

#### 8.5.2.1 unsigned int delta

Distance from break point.

Range: 0..2147483647

#### 8.5.2.2 int fast\_home

Speed used for fast motion.

Range: 1..65535.

#### 8.5.2.3 int slow\_home

Speed used for slow motion.

Range: 1..65535.

The documentation for this struct was generated from the following file:

- include/[xidcusb.h](#)

## 8.6 pid\_settings\_t Struct Reference

PID settings.

```
#include <xidcusb.h>
```

### Data Fields

- unsigned int [kpi](#)

*Proportional gain for current PID routine.*

- unsigned int [kii](#)  
*Integral gain for current PID routine.*
- unsigned int [kdi](#)  
*Differential gain for current PID routine.*
- unsigned int [kpu](#)  
*Proportional gain for voltage PID routine.*
- unsigned int [kiu](#)  
*Integral gain for voltage PID routine.*
- unsigned int [kdu](#)  
*Differential gain for voltage PID routine.*
- unsigned int [kprpm](#)  
*Proportional gain for speed PID routine.*
- unsigned int [kirpm](#)  
*Integral gain for speed PID routine.*
- unsigned int [kdrpm](#)  
*Differential gain for speed PID routine.*
- unsigned int [kppos](#)  
*Proportional gain for position PID routine.*
- unsigned int [kipos](#)  
*Integral gain for position PID routine.*
- unsigned int [kdpos](#)  
*Differential gain for position PID routine.*
- unsigned int [kpe1](#)  
*Proportional gain for ext1 PID routine.*
- unsigned int [kie1](#)  
*Integral gain for ext1 PID routine.*
- unsigned int [kde1](#)  
*Differential gain for ext1 PID routine.*
- unsigned int [kpe2](#)  
*Proportional gain for ext2 PID routine.*
- unsigned int [kie2](#)  
*Integral gain for ext2 PID routine.*

- unsigned int [kde2](#)  
*Differential gain for ext2 PID routine.*
- unsigned int [kpe3](#)  
*Proportional gain for ext3 PID routine.*
- unsigned int [kie3](#)  
*Integral gain for ext3 PID routine.*
- unsigned int [kde3](#)  
*Differential gain for ext3 PID routine.*

### 8.6.1 Detailed Description

PID settings. This structure contains factors for PID routines. Range: 0..65535. It specifies behaviour of PID routines for position, speed, voltage and current. These factors are slightly different for different positioners. All boards are supplied with standard set of PID settings on controller's flash memory. Please load new PID settings when you change positioner. Please note that wrong PID settings lead to device malfunction

#### See also

[set\\_pid\\_settings](#)  
[get\\_pid\\_settings](#)

The documentation for this struct was generated from the following file:

- [include/xidcusb.h](#)

## 8.7 state\_t Struct Reference

Device state.

```
#include <xidcusb.h>
```

### Data Fields

- [DevState device\\_state](#)  
*Device state.*
- [PwmState pwm\\_state](#)  
*PWM state, PWM module drive MOSFET full bridge that controls current through the motor.*
- unsigned int [flags](#)  
*Set of flags specifying motor shaft movement algorithm and list of limitations.*
- unsigned int [current\\_position](#)  
*Motor shaft position.*

- int [current\\_rpm](#)  
*Motor shaft speed, RPM.*
- int [current\\_input](#)  
*Engine current.*
- int [current\\_engine\\_voltage](#)  
*Current average engine voltage.*
- int [current\\_power\\_voltage](#)  
*Power supply voltage.*
- int [current\\_temp](#)  
*MOSFET full brige temperature.*

### 8.7.1 Detailed Description

Device state. Useful structure that contains current controller status, including speed, position and boolean flags

See also

[get\\_status](#)

The documentation for this struct was generated from the following file:

- [include/xidcusb.h](#)

## 8.8 [sync\\_settings\\_t](#) Struct Reference

Synchronization settings.

```
#include <xidcusb.h>
```

### Data Fields

- unsigned int [setup\\_flags](#)  
*Generic setup flags.*
- unsigned int [syncin\\_flags](#)  
*Input synchronization flags.*
- unsigned int [syncout\\_flags](#)  
*Output synchronization flags.*
- [SyncPinMode](#) [sync\\_pin\\_mode](#)  
*Synchronization pin mode.*

- unsigned int [impulse\\_time](#)

*Output synchronization pulse duration or input synchronization pulse dead time.*

- unsigned int [impulse\\_period](#)

*This value specify number of encoder pulses between two output synchronization pulses when TTL\_SYNCOUT\_ONPERIOD is set.*

### 8.8.1 Detailed Description

Synchronization settings. This structure contains all synchronization settings, modes, periods and flags. It specify behaviour of synchronization In/Out. All boards are supplied with standart set of these settings

See also

[get\\_sync\\_settings](#)

[set\\_sync\\_settings](#)

### 8.8.2 Field Documentation

#### 8.8.2.1 unsigned int impulse\_period

This value specify number of encoder pulses between two output synchronization pulses when TTL\_SYNCOUT\_ONPERIOD is set.

Range: 0..65535

#### 8.8.2.2 unsigned int impulse\_time

Output synchronization pulse duration or input synchronization pulse dead time.

Range: 0..65535

The documentation for this struct was generated from the following file:

- [include/xidcusb.h](#)





# Chapter 9

## File Documentation

### 9.1 include/xidcusb.h File Reference

Header file for XIDCUSB library.

#### Data Structures

- struct [state\\_t](#)  
*Device state.*
- struct [chart\\_data\\_t](#)  
*Additional device state.*
- struct [calibration\\_settings\\_t](#)  
*Calibration settings.*
- struct [engine\\_settings\\_t](#)  
*Engine settings.*
- struct [pid\\_settings\\_t](#)  
*PID settings.*
- struct [sync\\_settings\\_t](#)  
*Synchronization settings.*
- struct [home\\_settings\\_t](#)  
*Position calibration settings.*
- struct [analog\\_data\\_t](#)  
*Analog data.*

## Defines

- #define [DCCONTROL\\_API](#) \_\_attribute\_\_((visibility("default")))  
*Library import macros.*
- #define [device\\_undefined](#) -1  
*Handle specified undefined device.*

## Result statuses

- #define [result\\_ok](#) 0  
*success*
- #define [result\\_error](#) -1  
*generic error*
- #define [result\\_not\\_implemented](#) -2  
*function is not implemented*
- #define [result\\_dataerror](#) -3  
*device reports wrong request or response*
- #define [result\\_nodevice](#) -4  
*device is lost*

## Status flags

*Controller flags returned by device query.*

*Contains boolean part of controller status. May be combined with bitwise OR*

### See also

[state\\_t::flags](#)  
[get\\_status](#)

- #define [STATE\\_RIGHT\\_EDGE](#) 0x0001  
*Engine stuck at the right edge.*
- #define [STATE\\_LEFT\\_EDGE](#) 0x0002  
*Engine stuck at the left edge.*
- #define [STATE\\_EXT\\_POWER](#) 0x0004  
*External power is used.*
- #define [STATE\\_ERRC](#) 0x0008  
*Command error encountered.*
- #define [STATE\\_ERRD](#) 0x0010  
*Data error encountered.*
- #define [STATE\\_POWER\\_DISABLE](#) 0x0020  
*FTDI reports "Power disable".*

- #define [STATE\\_TTLIO\\_PINOUT](#) 0x0040  
*Synchronization In/Out works as Out, if flag set; otherwise works as In.*
- #define [STATE\\_TTLIO\\_LEVEL](#) 0x0080  
*State of synchronization In/Out pin.*
- #define [STATE\\_BUTTON\\_RIGHT](#) 0x0100  
*Button "right" state (1 if pressed).*
- #define [STATE\\_BUTTON\\_LEFT](#) 0x0200  
*Button "left" state (1 if pressed).*
- #define [STATE\\_OVERHEAT](#) 0x2000  
*Temperature sensor show value that exceed maximum temperature rating less then 1 ms.*
- #define [STATE\\_OVERLOAD\\_VOLTAGE](#) 0x4000  
*Voltage overload encountered.*
- #define [STATE\\_OVERLOAD\\_CURRENT](#) 0x8000  
*Current overlaod encountered.*

### Flags of engine settings

*Specify motor shaft movement algorithm and list of limitations.*

*Flags returned by query of engine settings. May be combined with bitwise OR*

**See also**

[engine\\_settings\\_t::flags](#)  
[set\\_engine\\_settings](#)  
[get\\_engine\\_settings](#)

- #define [ENGINE\\_REVERSE](#) 0x0001  
*Reverse flag.*
- #define [ENGINE\\_FINISHING](#) 0x0002  
*Fine tuneup flag.*
- #define [ENGINE\\_MAX\\_SPEED](#) 0x0004  
*Max speed flag.*
- #define [ENGINE\\_ANTIPLAY](#) 0x0008  
*Play compensation flag.*
- #define [ENGINE\\_ACCEL\\_ON](#) 0x0010  
*Acceleration enable flag.*
- #define [ENGINE\\_LIMIT\\_VOLT](#) 0x0020  
*Maxumum motor voltage limit enable flag.*
- #define [ENGINE\\_LIMIT\\_CURR](#) 0x0040  
*Maxumum motor current limit enable flag.*

- #define [ENGINE\\_LIMIT\\_RPM](#) 0x0080  
*Maximum motor speed limit enable flag.*
- #define [ENGINE\\_HOLD](#) 0x0100  
*Hold motor shaft when motor is stopped if this flag set.*
- #define [ENGINE\\_DYNAMIC\\_HOLD](#) 0x0200  
*Holding motor shaft dynamically (power supply is applied to motor always), if set; when shaft position is different from specified, if not set.*
- #define [ENGINE\\_ONLY\\_FINISHING](#) 0x0400  
*Move in fine tuneup mode only if this flag set.*

### Flags of microstep mode

*Specify settings of microstep mode.*

*Used with step motors. Flags returned by query of engine settings. May be combined with bitwise OR*

*See also*

[engine\\_settings\\_t::flags](#)  
[set\\_engine\\_settings](#)  
[get\\_engine\\_settings](#)

- #define [MICROSTEP\\_MODE\\_FULL](#) 0x01  
*Full step mode.*
- #define [MICROSTEP\\_MODE\\_FRAC\\_2](#) 0x02  
*1/2 step mode.*
- #define [MICROSTEP\\_MODE\\_FRAC\\_4](#) 0x04  
*1/4 step mode.*
- #define [MICROSTEP\\_MODE\\_FRAC\\_8](#) 0x08  
*1/8 step mode.*
- #define [MICROSTEP\\_MODE\\_FRAC\\_16](#) 0x10  
*1/16 step mode.*
- #define [MICROSTEP\\_MODE\\_FRAC\\_32](#) 0x20  
*1/32 step mode.*
- #define [MICROSTEP\\_MODE\\_FRAC\\_64](#) 0x40  
*1/64 step mode.*
- #define [MICROSTEP\\_MODE\\_FRAC\\_128](#) 0x80  
*1/128 step mode.*

### Flags of engine type

*Specify motor type.*

*Flags returned by query of engine settings.*

*See also*

[engine\\_settings\\_t::flags](#)  
[set\\_engine\\_settings](#)  
[get\\_engine\\_settings](#)

- #define [ENGINE\\_TYPE\\_DC](#) 0x01  
*DC motor.*
- #define [ENGINE\\_TYPE\\_STEP](#) 0x02  
*Step motor.*
- #define [ENGINE\\_TYPE\\_BRUSHLESS](#) 0x04  
*Brushless motor.*
- #define [FEEDBACK\\_POTENTIOMETER](#) 0x00  
*Describes feedback type.*
- #define [FEEDBACK\\_ENCODER](#) 0x01  
*feedback by encoder.*
- #define [FEEDBACK\\_ENCODERDIFF](#) 0x02  
*feedback by encoder with differential input.*
- #define [FEEDBACK\\_ENCODERHALL](#) 0x04  
*feedback by Hall detector.*
- #define [FEEDBACK\\_EMF](#) 0x08  
*feedback by EMF.*
- #define [FEEDBACK\\_NONE](#) 0x10  
*feedback is absent.*

**Flags of synchronization In/Out setup***See also*

[sync\\_settings\\_t::setup\\_flags](#)  
[get\\_sync\\_settings](#)  
[set\\_sync\\_settings](#)

- #define [TTL\\_SETUP\\_DIROUT](#) 0x0001  
*Synchronization In/Out works as Out, if flag set; otherwise works as In.*
- #define [TTL\\_SETUP\\_OUTSET](#) 0x0002  
*Value on Synchronization Out, used if direction is out only.*
- #define [TTL\\_SETUP\\_FRONT](#) 0x0010  
*Synchronization In mode.*

**Flags for synchronization input setup**

**See also**

[sync\\_settings\\_t::syncin\\_flags](#)  
[get\\_sync\\_settings](#)  
[set\\_sync\\_settings](#)

- #define [TTL\\_SYNCIN\\_ONMOVE](#) 0x0001  
*Infinite moving in TTL\_SYNCIN\_DIRRIGHT direction, if set; moving to given position or given shift, if not set.*
- #define [TTL\\_SYNCIN\\_MULTI\\_SHIFT](#) 0x0004  
*Response on every incoming pulse, if set; one time response, if not set.*
- #define [TTL\\_SYNCIN\\_DIRRIGHT](#) 0x0008  
*Movement direction to the right, if set.*

**Flags of synchronization output****See also**

[sync\\_settings\\_t::syncout\\_flags](#)  
[get\\_sync\\_settings](#)  
[set\\_sync\\_settings](#)

- #define [TTL\\_SYNCOUT\\_ONSTART](#) 0x0001  
*Generate synchronization pulse when moving started.*
- #define [TTL\\_SYNCOUT\\_ONSTOP](#) 0x0002  
*Generate synchronization pulse when moving stopped.*
- #define [TTL\\_SYNCOUT\\_ONPERIOD](#) 0x0004  
*Generate synchronization pulse every impulse\_period encoder pulses.*

**Border flags**

*Specify types of borders and motor behaviour on borders.*

*May be combined with bitwise OR*

**See also**

[get\\_edges\\_settings](#)  
[set\\_edges\\_settings](#)

- #define [BORDER\\_IS\\_ENCODER](#) 0x0001  
*Borders are fixed by predetermined encoder values, if set; borders position on limit switches, if not set.*
- #define [BORDER\\_STOP\\_LEFT](#) 0x0002  
*Motor should stop on left border.*
- #define [BORDER\\_STOP\\_RIGHT](#) 0x0004  
*Motor should stop on right border.*

**Limit switches flags**

*Specify electrical behaviour of limit switches like order and pulled positions.*

*May be combined with bitwise OR*

*See also*

[get\\_edges\\_settings](#)  
[set\\_edges\\_settings](#)

- #define [ENDER\\_DIRECT](#) 0x0001  
*First limit switch on the right side, if set; otherwise on the left side.*
- #define [ENDER\\_ON1](#) 0x0002  
*First limit switch pulled position is closed, if set; otherwise pulled position is opened.*
- #define [ENDER\\_ON2](#) 0x0004  
*Second limit switch pulled position is closed, if set; otherwise pulled position is opened.*

**Home settings flags**

*Specify behaviour for home command.*

*May be combined with bitwise OR*

*See also*

[get\\_home\\_settings](#)  
[set\\_home\\_settings](#)  
[command\\_home](#)

- #define [HOME\\_DIR\\_FAST](#) 0x01  
*Flag defines direction of 1st motion after execute home command.*
- #define [HOME\\_STOP\\_FAST](#) 0x02  
*Fast motion stops by synchronization input, if set; otherwise by limit switch.*
- #define [HOME\\_DIR\\_SLOW](#) 0x04  
*Flag defines direction of 2nd motion.*
- #define [HOME\\_REV\\_EN](#) 0x08  
*Revolution sensor is used, if set; otherwise this action passed.*

**Typedefs**

- typedef int [device\\_t](#)  
*Type describes device identifier.*
- typedef int [result\\_t](#)  
*Type specifies result of any XIDC operation.*

**Enumerations**

- enum [DevState](#) {  
    [DevStateOff](#), [DevStateStop](#), [DevStateMoving](#), [DevStateTune](#),  
    [DevStateHoming](#), [DevStateCalibr](#) = 0x0C, [DevStateAlarm](#) = 0x0A }  
}

*Describes motor state.*

- enum `PwmState` {  
`PwmStateOff`, `PwmStateBrak`, `PwmStateRunfwd`, `PwmStateRunbck`,  
`PwmStateInvbrak` }

*Describes PWM state.*

- enum `SyncPinMode` { `PinGPIO` = 0x00, `PinSyncIn` = 0x01, `PinSyncOut` = 0x02 }

*Describes synchronization pin mode.*

## Functions

### Boards and drivers control

*Functions for searching and opening/closing devices*

- `device_t` `DCCONTROL_API open_device` (const char \*name)  
*Open a device with OS name name and return identifier of the device which can be used in XIDC calls.*
- `result_t` `DCCONTROL_API close_device` (device\_t id)  
*Close specified device.*
- `result_t` `DCCONTROL_API probe_device` (const char \*name)  
*Check if a device with OS name name is XIMC device.*
- `result_t` `DCCONTROL_API enumerate_devices` (int \*name\_count, char \*\*\*names, int probe\_devices)  
*Enumerate all devices that looks like XIDC valid.*
- `result_t` `DCCONTROL_API free_enumerate_devices` (int name\_count, char \*\*\*names)  
*Free memory returned by enumerate\_devices.*
- `result_t` `DCCONTROL_API init_device` (device\_t id)  
*Init device.*
- `result_t` `DCCONTROL_API deinit_device` (device\_t id)  
*Deinit device.*
- `result_t` `DCCONTROL_API get_device_information` (device\_t id, char \*manufacturer, char \*manufacturer\_id, char \*product\_description)  
*Return device information.*
- `result_t` `DCCONTROL_API reset_locks` ()  
*Reset library locks in a case of deadlock.*

### Engine control

*Main functions for controlling engine movement*

- `result_t` `DCCONTROL_API command_move` (device\_t id, unsigned int pos)  
*Move engine to position pos.*
- `result_t` `DCCONTROL_API command_movr` (device\_t id, int offset)



*Move engine to the distance offset relatively to initial position.*

- [result\\_t](#) [DCCONTROL\\_API](#) [command\\_left](#) ([device\\_t](#) id)  
*Start continous moving to the left.*
- [result\\_t](#) [DCCONTROL\\_API](#) [command\\_right](#) ([device\\_t](#) id)  
*Start continous moving to the right.*
- [result\\_t](#) [DCCONTROL\\_API](#) [command\\_stop](#) ([device\\_t](#) id)  
*Stop engine.*
- [result\\_t](#) [DCCONTROL\\_API](#) [command\\_zero](#) ([device\\_t](#) id)  
*Reset current position to zero.*
- [result\\_t](#) [DCCONTROL\\_API](#) [command\\_home](#) ([device\\_t](#) id)  
*Position calibrating Move in direction, defined by HOME\_DIR\_FAST (right, if set; otherwise - left) with speed [home\\_settings\\_t::fast\\_home](#).*
- [result\\_t](#) [DCCONTROL\\_API](#) [get\\_status](#) ([device\\_t](#) id, [state\\_t](#) \*state)  
*Return device state.*

## Engine setup

*Functions for adjusting engine read/write almost all controller settings*

- [result\\_t](#) [DCCONTROL\\_API](#) [get\\_pwm\\_freq](#) ([device\\_t](#) id, unsigned int \*freq)  
*Read pwm frequency.*
- [result\\_t](#) [DCCONTROL\\_API](#) [set\\_pwm\\_freq](#) ([device\\_t](#) id, unsigned int freq)  
*Set pwm frequency.*
- [result\\_t](#) [DCCONTROL\\_API](#) [get\\_feedback\\_settings](#) ([device\\_t](#) id, unsigned int \*ips, unsigned int \*feedback\_flags)  
*Read feedback settings.*
- [result\\_t](#) [DCCONTROL\\_API](#) [set\\_feedback\\_settings](#) ([device\\_t](#) id, unsigned int ips, unsigned int feedback\_flags)  
*Set feedback settings.*
- [result\\_t](#) [DCCONTROL\\_API](#) [get\\_move\\_settings](#) ([device\\_t](#) id, unsigned int \*rpm, unsigned int \*accel, unsigned int \*tuneup\_threshold)  
*Read specified motor shaft speed and acceleration.*
- [result\\_t](#) [DCCONTROL\\_API](#) [set\\_move\\_settings](#) ([device\\_t](#) id, unsigned int rpm, unsigned int accel, unsigned int tuneup\_threshold)  
*Set specified for this and next motion motor shaft speed and acceleration.*
- [result\\_t](#) [DCCONTROL\\_API](#) [get\\_engine\\_settings](#) ([device\\_t](#) id, [engine\\_settings\\_t](#) \*engine\_settings)  
*Read engine settings.*
- [result\\_t](#) [DCCONTROL\\_API](#) [set\\_engine\\_settings](#) ([device\\_t](#) id, const [engine\\_settings\\_t](#) \*engine\_settings)  
*Set engine settings.*

- [result\\_t DCCONTROL\\_API get\\_secure\\_settings](#) ([device\\_t](#) id, unsigned int \*critical\_curr, unsigned int \*critical\_voltage, unsigned int \*critical\_temp)  
*Read engine voltage, current and temperature maximum ratings.*
- [result\\_t DCCONTROL\\_API set\\_secure\\_settings](#) ([device\\_t](#) id, unsigned int critical\_curr, unsigned int critical\_voltage, unsigned int critical\_temp)  
*Set engine voltage, current and temperature maximum ratings.*
- [result\\_t DCCONTROL\\_API get\\_edges\\_settings](#) ([device\\_t](#) id, int \*border\_flags, int \*enders\_flags, int \*left, int \*right)  
*Read border and limit switches settings.*
- [result\\_t DCCONTROL\\_API set\\_edges\\_settings](#) ([device\\_t](#) id, int border\_flags, int enders\_flags, int left, int right)  
*Set border and limit switches settings.*
- [result\\_t DCCONTROL\\_API get\\_pid\\_settings](#) ([device\\_t](#) id, [pid\\_settings\\_t](#) \*pid\_settings)  
*Read PID settings.*
- [result\\_t DCCONTROL\\_API set\\_pid\\_settings](#) ([device\\_t](#) id, const [pid\\_settings\\_t](#) \*pid\_settings)  
*Set PID settings.*
- [result\\_t DCCONTROL\\_API get\\_sync\\_settings](#) ([device\\_t](#) id, [sync\\_settings\\_t](#) \*sync\_settings)  
*Read synchronization settings.*
- [result\\_t DCCONTROL\\_API set\\_sync\\_settings](#) ([device\\_t](#) id, const [sync\\_settings\\_t](#) \*sync\_settings)  
*Set synchronization settings.*
- [result\\_t DCCONTROL\\_API get\\_home\\_settings](#) ([device\\_t](#) id, [home\\_settings\\_t](#) \*home\_settings)  
*Read home settings.*
- [result\\_t DCCONTROL\\_API set\\_home\\_settings](#) ([device\\_t](#) id, const [home\\_settings\\_t](#) home\_settings)  
*Set home settings.*
- [result\\_t DCCONTROL\\_API command\\_read\\_settings](#) ([device\\_t](#) id)  
*Read all settings from controller's flash memory to controller's RAM, replacing previous data in controller's RAM.*
- [result\\_t DCCONTROL\\_API command\\_save\\_settings](#) ([device\\_t](#) id)  
*Save all settings from controller's RAM to controller's flash memory, replacing previous data in controller's flash memory.*
- [result\\_t DCCONTROL\\_API get\\_serial\\_number](#) ([device\\_t](#) id, uint32\_t \*serial)  
*Read device serial number.*
- [result\\_t DCCONTROL\\_API get\\_firmware\\_version](#) ([device\\_t](#) id, unsigned int \*major, unsigned int \*minor, unsigned int \*release)  
*Read controller's firmware version.*
- [result\\_t DCCONTROL\\_API get\\_analog\\_data](#) ([device\\_t](#) id, [analog\\_data\\_t](#) \*ad)  
*Read analog data structure that contains raw analog data from ADC embedded on board.*
- [result\\_t DCCONTROL\\_API get\\_chart\\_data](#) ([device\\_t](#) id, [chart\\_data\\_t](#) \*chart\_data)

*Return device electrical parameters, useful for charts.*

### Service functions

*Functions are intended for deep controller setup.*

*There is no necessity to use it during normal operation. These functions have to be used by skilled engineers only. If you want to use it please consult with the manufacturer. Wrong usage lead to device malfunction, can lead to irreversible damage of board*

- `result_t` DCCONTROL\_API `get_calibration_coeffs` (`device_t` id, `calibration_settings_t` \*cs)  
*Read calibration coefficients.*
- `result_t` DCCONTROL\_API `set_calibration_coeffs` (`device_t` id, const `calibration_settings_t` \*cs)  
*Set calibration coefficients.*
- `device_t` DCCONTROL\_API `open_raw_device` (const char \*name)  
*Open a device with OS name name and return identifier of the device which can be used in XIDC calls.*
- `result_t` DCCONTROL\_API `set_serial_number` (`device_t` id, `uint32_t` serial, `uint32_t` key)  
*Write device serial number to controller's flash memory.*
- `result_t` DCCONTROL\_API `has_firmware` (`device_t` id, `uint8_t` \*ret)  
*Check for firmware on device.*
- `result_t` DCCONTROL\_API `write_key` (`device_t` id, `uint32_t` key)  
*Write controller key.*
- `result_t` DCCONTROL\_API `command_calibrate` (`device_t` id)  
*Calibrate controller.*
- `result_t` DCCONTROL\_API `command_reset` (`device_t` id)  
*Reset controller.*
- `result_t` DCCONTROL\_API `command_update_firmware` (`device_t` id, const `uint8_t` \*data, `uint32_t` data\_size)  
*Update firmware.*

## 9.1.1 Detailed Description

Header file for XIDCUSB library.

## 9.1.2 Define Documentation

### 9.1.2.1 `#define DCCONTROL_API __attribute__((visibility("default")))`

Library import macros.

Macros allows to automatically import function from shared library. It automatically expands to `dllimport` on `msvc` when including header file

**9.1.2.2 #define ENGINE\_ACCEL\_ON 0x0010**

Acceleration enable flag.

If it set, motion begins with acceleration and ends with deceleration

**9.1.2.3 #define ENGINE\_ANTIPLAY 0x0008**

Play compensation flag.

If it set, engine makes backlash (play) compensation procedure and reach the predetermined position accurately on low speed

**9.1.2.4 #define ENGINE\_FINISHING 0x0002**

Fine tuneup flag.

If it set, engine makes special tuneup procedure and reach the predetermined end position accurately on low speed

**9.1.2.5 #define ENGINE\_MAX\_SPEED 0x0004**

Max speed flag.

If it is set, engine uses maximum speed achievable with the present engine settings as nominal speed

**9.1.2.6 #define ENGINE\_ONLY\_FINISHING 0x0400**

Move in fine tuneup mode only if this flag set.

Do not use this flag in normal operation mode. It used for PID tuning only

**9.1.2.7 #define ENGINE\_REVERSE 0x0001**

Reverse flag.

It determines motor shaft rotation direction that corresponds to feedback counts increasing. If not set (default), motor shaft rotation direction under positive voltage corresponds to feedback counts increasing and vice versa. Change it if you see that positive directions on motor and feedback are opposite

**9.1.2.8 #define FEEDBACK\_POTENTIOMETER 0x00**

Describes feedback type.

**See also**

[set\\_feedback\\_settings](#)  
[get\\_feedback\\_settings](#) feedback by potentiometer.

### 9.1.2.9 #define HOME\_DIR\_FAST 0x01

Flag defines direction of 1st motion after execute home command.

Direction is right, if set; otherwise left.

### 9.1.2.10 #define HOME\_DIR\_SLOW 0x04

Flag defines direction of 2nd motion.

Direction is right, if set; otherwise left.

### 9.1.2.11 #define STATE\_OVERLOAD\_CURRENT 0x8000

Current overlaod encountered.

Motor current exceed maximum rating less then 1 ms

### 9.1.2.12 #define STATE\_OVERLOAD\_VOLTAGE 0x4000

Voltage overload encountered.

Voltage drop on motor exceed maximum rating less then 1 ms

### 9.1.2.13 #define TTL\_SETUP\_FRONT 0x0010

Synchronization In mode.

Response on front, if set. Response on cut, if not set

### 9.1.2.14 #define TTL\_SYNCIN\_DIRRIGHT 0x0008

Movement direction to the right, if set.

Used when TTL\_SYNCIN\_ONMOVE set

## 9.1.3 Enumeration Type Documentation

### 9.1.3.1 enum DevState

Describes motor state.

#### Enumerator:

*DevStateOff* motor is turned off.

*DevStateStop* motor is stopped.

*DevStateMoving* motor is moving.

*DevStateTune* motor is tuning.

*DevStateHoming* motor is going to home position.

*DevStateCalibr* motor is calibrating.

*DevStateAlarm* engine in alarm state.

### 9.1.3.2 enum PwmState

Describes PWM state.

Pulse-width modulation (PWM) module drive MOSFET full bridge that control current through the motor

#### Enumerator:

*PwmStateOff* PWM is off, motor winding is cut off power.

*PwmStateBrak* braking mode, motor winding is closed.

*PwmStateRunfwd* motor running forward.

*PwmStateRunbck* motor running backward.

*PwmStateInvbrak* inverted braking mode.

### 9.1.3.3 enum SyncPinMode

Describes synchronization pin mode.

#### Enumerator:

*PinGPIO* GPIO.

*PinSyncIn* sync in.

*PinSyncOut* sync out.

## 9.1.4 Function Documentation

### 9.1.4.1 result\_t DCCONTROL\_API close\_device ( device\_t id )

Close specified device.

#### Parameters

*id* an identifier of device

### 9.1.4.2 result\_t DCCONTROL\_API command\_calibrate ( device\_t id )

Calibrate controller.

Can be used by manufacturer only

#### Parameters

*id* an identifier of device

### 9.1.4.3 result\_t DCCONTROL\_API command\_home ( device\_t id )

Position calibrating Move in direction, defined by HOME\_DIR\_FAST (right, if set; otherwise - left) with speed [home\\_settings\\_t::fast\\_home](#).

If HOME\_STOP\_FAST is set, motor stops by synchronization input activity; otherwise - by limit switch. Shift in reverse direction to [home\\_settings\\_t::home\\_delta](#) with speed [home\\_settings\\_t::slow\\_home](#). Move

in direction, defined by HOME\_DIR\_SLOW (right, if set; otherwise - left) with speed [home\\_settings\\_t::slow\\_home](#). If HOME\_STOP\_SLOW is set, motor stops by limit switch; otherwise - by synchronization input activity.

#### Parameters

*id* an identifier of device

#### See also

[home\\_settings\\_t](#)  
[get\\_home\\_settings](#)  
[set\\_home\\_settings](#)

#### 9.1.4.4 result\_t DCCONTROL\_API command\_left ( device\_t *id* )

Start continous moving to the left.

#### Parameters

*id* an identifier of device

#### 9.1.4.5 result\_t DCCONTROL\_API command\_move ( device\_t *id*, unsigned int *pos* )

Move engine to position *pos*.

#### Parameters

*pos* position to move. Range: 0..4294967295

*id* an identifier of device

#### 9.1.4.6 result\_t DCCONTROL\_API command\_movr ( device\_t *id*, int *offset* )

Move engine to the distance *offset* relatively to initial position.

#### Parameters

*offset* shift from initial position. Range: -2147483647..2147483647

*id* an identifier of device

#### 9.1.4.7 result\_t DCCONTROL\_API command\_read\_settings ( device\_t *id* )

Read all settings from controller's flash memory to controller's RAM, replacing previous data in controller's RAM.

#### Parameters

*id* an identifier of device

**9.1.4.8 result\_t DCCONTROL\_API command\_reset ( device\_t *id* )**

Reset controller.

Can be used by manufacturer only

**Parameters**

*id* an identifier of device

**9.1.4.9 result\_t DCCONTROL\_API command\_right ( device\_t *id* )**

Start continous moving to the right.

**Parameters**

*id* an identifier of device

**9.1.4.10 result\_t DCCONTROL\_API command\_save\_settings ( device\_t *id* )**

Save all settings from controller's RAM to controller's flash memory, replacing previous data in controller's flash memory.

**Parameters**

*id* an identifier of device

**9.1.4.11 result\_t DCCONTROL\_API command\_stop ( device\_t *id* )**

Stop engine.

**Parameters**

*id* an identifier of device

**9.1.4.12 result\_t DCCONTROL\_API command\_update\_firmware ( device\_t *id*, const uint8\_t \* *data*, uint32\_t *data\_size* )**

Update firmware.

Service command

**Parameters**

*id* an identifier of device

*data* firmware byte stream

*data\_size* size of byte stream



**9.1.4.13 result\_t DCCONTROL\_API command\_zero ( device\_t id )**

Reset current position to zero.

**Parameters**

*id* an identifier of device

**9.1.4.14 result\_t DCCONTROL\_API deinit\_device ( device\_t id )**

Deinit device.

Return initied device to initial state. For comunication with this device use *init\_device* function ones more time

**Parameters**

*id* an identifier of device

**9.1.4.15 result\_t DCCONTROL\_API enumerate\_devices ( int \* name\_count, char \*\*\* names, int probe\_devices )**

Enumerate all devices that looks like XIDC valid.

Value passed at *name\_count* should specify size of allocated in *names* array. Strings in array *names* must be freed by *free\_enumerate\_devices*

**Parameters**

[in, out] *name\_count* count of found devices

[out] *names* pointer to allocated by caller array

[in] *probe\_devices* probe devices if non-zero. Range: 0..INT\_MAX

**9.1.4.16 result\_t DCCONTROL\_API free\_enumerate\_devices ( int name\_count, char \*\* names )**

Free memory returned by *enumerate\_devices*.

Value passed at *name\_count* should specify size of allocated in *names* array

**Parameters**

[in] *name\_count* count of elements in *names*

[in] *names* memory with devices info

**9.1.4.17 result\_t DCCONTROL\_API get\_analog\_data ( device\_t id, analog\_data\_t \* ad )**

Read analog data structure that contains raw analog data from ADC embedded on board.

This function used for device testing and deep recalibraton by manufacturer only

**Parameters**

*id* an identifier of device

[out] *ad* analog data coefficients

#### 9.1.4.18 **result\_t DCCONTROL\_API get\_calibration\_coeffs ( device\_t *id*, calibration\_settings\_t \* *cs* )**

Read calibration coefficients.

This function fill structure with set of calibration data stored in controller's memory. There is no necessity to use it during normal operation. These data change after special device recalibration only

See also

[set\\_calibration\\_coeffs](#)

##### Parameters

*id* an identifier of device

[out] *cs* calibration coefficients

#### 9.1.4.19 **result\_t DCCONTROL\_API get\_chart\_data ( device\_t *id*, chart\_data\_t \* *chart\_data* )**

Return device electrical parameters, useful for charts.

Useful function that fill structure with snapshot of controller voltages and currents.

See also

[chart\\_data\\_t](#)

##### Parameters

*id* an identifier of device

[out] *chart\_data* structure with snapshot of controller parameters.

#### 9.1.4.20 **result\_t DCCONTROL\_API get\_device\_information ( device\_t *id*, char \* *manufacturer*, char \* *manufacturer\_id*, char \* *product\_description* )**

Return device information.

Works with both raw or initialized device.

##### Parameters

*id* an identifier of device

[out] *manufacturer* manufacturer name

[out] *manufacturer\_id* identifier of manufacturer

[out] *product\_description* product description

#### 9.1.4.21 **result\_t DCCONTROL\_API get\_edges\_settings ( device\_t *id*, int \* *border\_flags*, int \* *enders\_flags*, int \* *left*, int \* *right* )**

Read border and limit switches settings.

See also

[set\\_edges\\_settings](#)

**Parameters**

- id* an identifier of device
- [out] *border\_flags* border flags, specify types of borders and motor behaviour on borders
- [out] *enders\_flags* ender flags, specify electrical behaviour of limit switches like order and pulled positions
- [out] *left* left border position, used if BORDER\_IS\_ENCODER flag is set
- [out] *right* right border position, used if BORDER\_IS\_ENCODER flag is set

#### 9.1.4.22 **result\_t DCCONTROL\_API get\_engine\_settings ( device\_t *id*, engine\_settings\_t \* *engine\_settings* )**

Read engine settings.

This function fill structure with set of useful motor settings stored in controller's memory. These settings specify motor shaft movement algorithm, list of limitations and rated characteristics

**See also**

[set\\_engine\\_settings](#)

**Parameters**

- id* an identifier of device
- [out] *engine\_settings* engine settings

#### 9.1.4.23 **result\_t DCCONTROL\_API get\_feedback\_settings ( device\_t *id*, unsigned int \* *ips*, unsigned int \* *feedback\_flags* )**

Read feedback settings.

**Parameters**

- id* an identifier of device
- [out] *ips* number of encoder pulses per shaft revolution
- [out] *feedback\_flags* flags of feedback

#### 9.1.4.24 **result\_t DCCONTROL\_API get\_firmware\_version ( device\_t *id*, unsigned int \* *major*, unsigned int \* *minor*, unsigned int \* *release* )**

Read controller's firmware version.

**Parameters**

- id* an identifier of device
- [out] *major* major version
- [out] *minor* minor version
- [out] *release* release version

#### 9.1.4.25 **result\_t DCCONTROL\_API get\_home\_settings ( device\_t *id*, home\_settings\_t \* *home\_settings* )**

Read home settings.

This function fill structure with settings of calibrating position

See also

[home\\_settings\\_t](#)

##### Parameters

*id* an identifier of device

[out] *home\_settings* calibrating position settings

#### 9.1.4.26 **result\_t DCCONTROL\_API get\_move\_settings ( device\_t *id*, unsigned int \* *rpm*, unsigned int \* *accel*, unsigned int \* *tuneup\_threshold* )**

Read specified motor shaft speed and acceleration.

##### Parameters

*id* an identifier of device

[out] *rpm* motor shaft speed, RPM

[out] *accel* motor shaft acceleration, RPM/s

[out] *tuneup\_threshold* threshold for enabling tuneup

#### 9.1.4.27 **result\_t DCCONTROL\_API get\_pid\_settings ( device\_t *id*, pid\_settings\_t \* *pid\_settings* )**

Read PID settings.

This function fill structure with set of motor PID settings stored in controller's memory. These settings specify behaviour of PID routines for position, speed, voltage and current. These factors are slightly different for different positioners All boards are supplied with standart set of PID setting on controller's flash memory

See also

[set\\_pid\\_settings](#)

##### Parameters

*id* an identifier of device

[out] *pid\_settings* pid settings

#### 9.1.4.28 **result\_t DCCONTROL\_API get\_pwm\_freq ( device\_t *id*, unsigned int \* *freq* )**

Read pwm frequency.

**Parameters***id* an identifier of device[out] *freq* frequency**9.1.4.29 result\_t DCCONTROL\_API get\_secure\_settings ( device\_t *id*, unsigned int \* *critical\_curr*, unsigned int \* *critical\_voltage*, unsigned int \* *critical\_temp* )**

Read engine voltage, current and temperature maximum ratings.

If one of these limits exceed engine will be stopped and de-energized, corresponding flag in [state\\_t](#) structure will be set

**See also**[state\\_t::flags](#)**Parameters***id* an identifier of device[out] *critical\_curr* maximum current rating, if it will be exceed STATE\_OVERLOAD\_CURRENT flag in [state\\_t](#) structure will be set[out] *critical\_voltage* maximum voltage rating, if it will be exceed STATE\_OVERLOAD\_VOLTAGE flag in [state\\_t](#) structure will be set[out] *critical\_temp* maximum temperature rating, if it will be exceed STATE\_OVERHEAT flag in [state\\_t](#) structure will be set**9.1.4.30 result\_t DCCONTROL\_API get\_serial\_number ( device\_t *id*, uint32\_t \* *serial* )**

Read device serial number.

**Parameters***id* an identifier of device[out] *serial* serial number**9.1.4.31 result\_t DCCONTROL\_API get\_status ( device\_t *id*, state\_t \* *state* )**

Return device state.

Useful function that fill structure with snapshot of controller status, including speed, position and boolean flags

**Parameters***id* an identifier of device[out] *state* structure with snapshot of controller status

#### 9.1.4.32 **result\_t DCCONTROL\_API get\_sync\_settings ( device\_t *id*, sync\_settings\_t \* *sync\_settings* )**

Read synchronization settings.

This function fill structure with set synchronization settings, modes, periods and flags, that specify behaviour of synchronization In/Out. All boards are supplied with standart set of these settings

**See also**

[set\\_sync\\_settings](#)

##### **Parameters**

*id* an identifier of device

[out] *sync\_settings* synchronization settings

#### 9.1.4.33 **result\_t DCCONTROL\_API has\_firmware ( device\_t *id*, uint8\_t \* *ret* )**

Check for firmware on device.

##### **Parameters**

*id* an identifier of device

[out] *ret* non-zero if firmware existed

#### 9.1.4.34 **result\_t DCCONTROL\_API init\_device ( device\_t *id* )**

Init device.

##### **Parameters**

*id* an identifier of device

#### 9.1.4.35 **device\_t DCCONTROL\_API open\_device ( const char \* *name* )**

Open a device with OS name *name* and return identifier of the device which can be used in XIDC calls.

##### **Parameters**

[in] *name* - a device name - e.g. COM3 or /dev/tty.s123

#### 9.1.4.36 **device\_t DCCONTROL\_API open\_raw\_device ( const char \* *name* )**

Open a device with OS name *name* and return identifier of the device which can be used in XIDC calls.

Device can be raw, i.e. without firmware.

##### **Parameters**

[in] *name* - a COM device name - e.g. COM3 or /dev/tty.s123

**9.1.4.37 result\_t DCCONTROL\_API probe\_device ( const char \* *name* )**

Check if a device with OS name *name* is XIMC device.

Be carefully with this call because it sends some data to the device.

**Parameters**

[in] *name* - a device name

**9.1.4.38 result\_t DCCONTROL\_API set\_calibration\_coeffs ( device\_t *id*, const calibration\_settings\_t \* *cs* )**

Set calibration coefficients.

This function send structure with set of calibration data to controller's memory. Note that all boards are supplied with full set of right calibration data. There is no necessity to change it during normal operation. These data have to be changed after special hardware device recalibration only. If you want to recalibrate board please consult with the manufacturer. Wrong calibration settings lead to device malfunction, can lead to irreversible damage of board

**See also**

[get\\_calibration\\_coeffs](#)

**Parameters**

*id* an identifier of device

[in] *cs* calibration coefficients

**9.1.4.39 result\_t DCCONTROL\_API set\_edges\_settings ( device\_t *id*, int *border\_flags*, int *enders\_flags*, int *left*, int *right* )**

Set border and limit switches settings.

**Parameters**

*id* an identifier of device

[in] *border\_flags* border flags, specify types of borders and motor behaviour on borders

[in] *enders\_flags* ender flags, specify electrical behaviour of limit switches like order and pulled positions

[in] *left* left border position, used if BORDER\_IS\_ENCODER flag is set. Range: - 2147483647..2147483647

[in] *right* right border position, used if BORDER\_IS\_ENCODER flag is set. Range: - 2147483647..2147483647

**9.1.4.40 result\_t DCCONTROL\_API set\_engine\_settings ( device\_t *id*, const engine\_settings\_t \* *engine\_settings* )**

Set engine settings.

This function send structure with set of engine settings to controller's memory. These settings specify motor shaft movement algorithm, list of limitations and rated characteristics. Use it when you change motor, encoder, positioner etc. Please note that wrong engine settings lead to device malfunction, can lead to irreversible damage of board

See also

[get\\_engine\\_settings](#)

#### Parameters

*id* an identifier of device

[in] *engine\_settings* engine settings

**9.1.4.41** `result_t DCCONTROL_API set_feedback_settings ( device_t id, unsigned int ips, unsigned int feedback_flags )`

Set feedback settings.

#### Parameters

*id* an identifier of device

[in] *ips* number of encoder pulses per shaft revolution. Range: 1..65535

[in] *feedback\_flags* flags of feedback

**9.1.4.42** `result_t DCCONTROL_API set_home_settings ( device_t id, const home_settings_t home_settings )`

Set home settings.

This function send structure with calibrating position settings to controller's memory.

See also

[home\\_settings\\_t](#)

#### Parameters

*id* an identifier of device

[in] *home\_settings* calibrating position settings

**9.1.4.43** `result_t DCCONTROL_API set_move_settings ( device_t id, unsigned int rpm, unsigned int accel, unsigned int tuneup_threshold )`

Set specified for this and next motion motor shaft speed and acceleration.

#### Parameters

*id* an identifier of device

[in] *rpm* Motor shaft speed, RPM. Range: 1..65535

[in] *accel* motor shaft acceleration, RPM/s. Range: 1..65535

[in] *tuneup\_threshold* threshold for enabling tuneup. Range: 1..65535



#### 9.1.4.44 `result_t DCCONTROL_API set_pid_settings ( device_t id, const pid_settings_t * pid_settings )`

Set PID settings.

This function send structure with set of PID factors to controller's memory. These settings specify behaviour of PID routines for position, speed, voltage and current. These factors are slightly different for different positioners. All boards are supplied with standart set of PID setting on controller's flash memory. Please use it for loading new PID settings when you change positioner. Please note that wrong PID settings lead to device malfunction

See also

[get\\_pid\\_settings](#)

##### Parameters

*id* an identifier of device  
[in] *pid\_settings* pid settings

#### 9.1.4.45 `result_t DCCONTROL_API set_pwm_freq ( device_t id, unsigned int freq )`

Set pwm frequency.

##### Parameters

*id* an identifier of device  
[in] *freq* frequency. Range: 1000..65535

#### 9.1.4.46 `result_t DCCONTROL_API set_secure_settings ( device_t id, unsigned int critical_curr, unsigned int critical_voltage, unsigned int critical_temp )`

Set engine voltage, current and temperature maxumum ratings.

If one of these litims exceed engine will be stopped and de-energized, corresponding flag in [state\\_t](#) structuse will be set. Use this function when you change motor, encoder, positioner etc. Please note that wrong maxumum ratings can lead to irreversible damage of motor

See also

[state\\_t::flags](#)

##### Parameters

*id* an identifier of device  
[in] *critical\_curr* maxumum current rating, if it will be exceed STATE\_OVERLOAD\_CURRENT flag in [state\\_t](#) structure will be set. Range: 1..65535  
[in] *critical\_voltage* maxumum voltage rating, if it will be exceed STATE\_OVERLOAD\_VOLTAGE flag in [state\\_t](#) structure will be set. Range: 1..65535  
[in] *critical\_temp* maxumum temperature rating, if it will be exceed STATE\_OVERHEAT flag in [state\\_t](#) structure will be set. Range: 0..65535

#### 9.1.4.47 **result\_t DCCONTROL\_API set\_serial\_number ( device\_t *id*, uint32\_t *serial*, uint32\_t *key* )**

Write device serial number to controller's flash memory.

Can be used by manufacturer only

##### Parameters

*id* an identifier of device

[in] *serial* serial number. Range: 0..4294967295

[in] *key* protection key. Range: 0..4294967295

#### 9.1.4.48 **result\_t DCCONTROL\_API set\_sync\_settings ( device\_t *id*, const sync\_settings\_t \* *sync\_settings* )**

Set synchronization settings.

This function send structure with set of synchronization settings, that specify behaviour of synchronization In/Out, to controller's memory. All boards are supplied with standart set of these settings

##### See also

[get\\_sync\\_settings](#)

##### Parameters

*id* an identifier of device

[in] *sync\_settings* synchronization settings

#### 9.1.4.49 **result\_t DCCONTROL\_API write\_key ( device\_t *id*, uint32\_t *key* )**

Write controller key.

Can be used by manufacturer only

##### Parameters

*id* an identifier of device

[in] *key* protection key. Range: 0..4294967295

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